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## Experience:

As a designer, I've spent the last decade creating thoughtful and visually compelling design work for a variety of clients within the music, fashion, film and video game industry. I often take proactive role in finding visual solutions for my clients, and can function creatively within a visual branding framework. I consistently bring quality and continuity to any project I am assigned.

In my recent experience in high-end gaming, I've learned to balance creativity with product time lines and large- scale industry framework, as well as function in the multi-strata universe of corporate life.

I come packing not only professional traditional and digital design abilities, but visual storytelling, image manipulation, photography and illustration skills. I excel at spinning off a given theme and developing those ideas into fruition. I work effectively in a team setting, but have the confidence to go off into uncharted territory on my own. Fluent in Adobe CS and MSO. Familiar with 3D modeling, HTML WordPress and web-based applications.

### Education:

Bachelors in Art - California State University East Bay, Dec 2008 - June 2010

Major: Graphic Design

Computer Graphic Specialist Certificate - Silicon Valley College, Jul 1998 - Aug 1999

Major: Graphic Design

Westwood College, Jun 2006 - Aug 2008 Major: 3D Animation

## Work History:

### Freelance illustration, concept art and design Jan 1995 - Present

Owner/Principle of Damon Wallace Productions

Clients include: Nitrate Films, Marvel Comics Group, Cory Doctorow, Serafini Studios,

Cinder Block Inc., Bravado Entertainment Group, etc.

# Graphics Specialist, PlayStation Marketing Creative Services Department Jun 2010 - Jan 2010

Sony Computer Entertainment America LLC

Design for a variety of departments, including product branding, promotional and information pieces, packaging and misc web/print collateral.

**Notable accomplishments:** Packaging design for Ratchet and Clank toy line. Integral designer in PlayStation Move US display branding.

#### Production Artist Mar 2004 - Mar 2005

Cinder Block Inc.

T-shirt and merchandise design for large-scale music industry clients, digital color separation for silkscreen printing, pre-press and QC.

Notable accomplishments: Primary artist behind 2005 Vans Warped Tour branding.

### Lead Graphic Designer Jan 2001 - May 2002

**Prolific Imprinting** 

T-shirt and merchandise design for small to mid-size clients, digital color separation for silkscreen printing, pre-press, QC and file management.

**Notable accomplishments:** Design and implementation of film file archival system.

## Color Separator Aug 1999 - Nov 2000

Winterland Productions (absorbed by King Entertainment)

Design for large-scale music industry clients, digital color separation for silkscreen printing, QC, pre-press digital file management and archiving. Oversize film printer maintenance.