



DAMON WALLACE
ILLUSTRATION & DESIGN

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WWW.DAMONWALLACE.COM DAMON@DAMONWALLACE.COM

VICTORIE
DE
SAMOIRACE



Digital Montage: Photos, stock images, digital illustration and treatment

Sci-fi / Fantasy Series based on the WuXing, or 5 Chinese elements, this image representing 'metal'

“SILICATE MATTER”



Digital Montage: Photos, stock images, digital illustration and treatment

Sci-fi/Fantasy Series based on WuXing, or 5 Chinese elements, this image representing 'water'

水

“水” (WATER)



Digital Montage: Photos, stock images, digital illustration and treatment

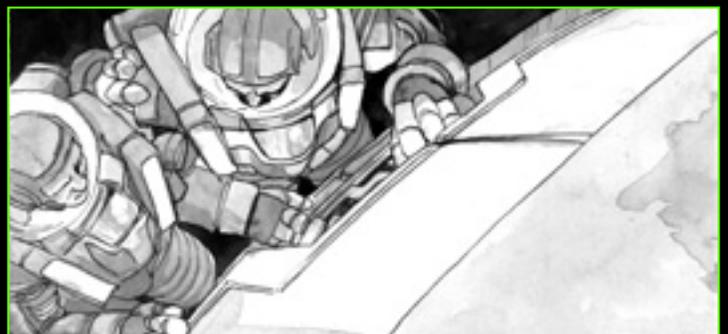
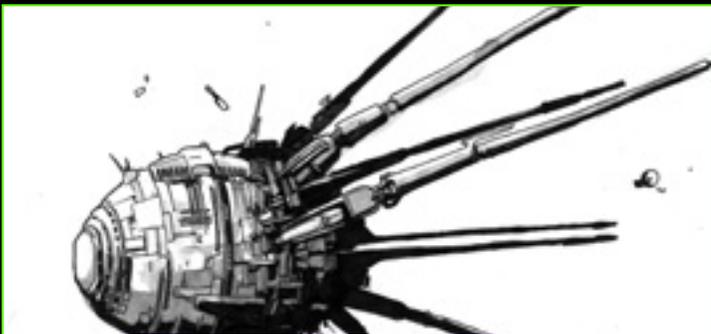
Sci-fi/Fantasy Series based on WuXing, or 5 Chinese elements, this image representing 'fire'

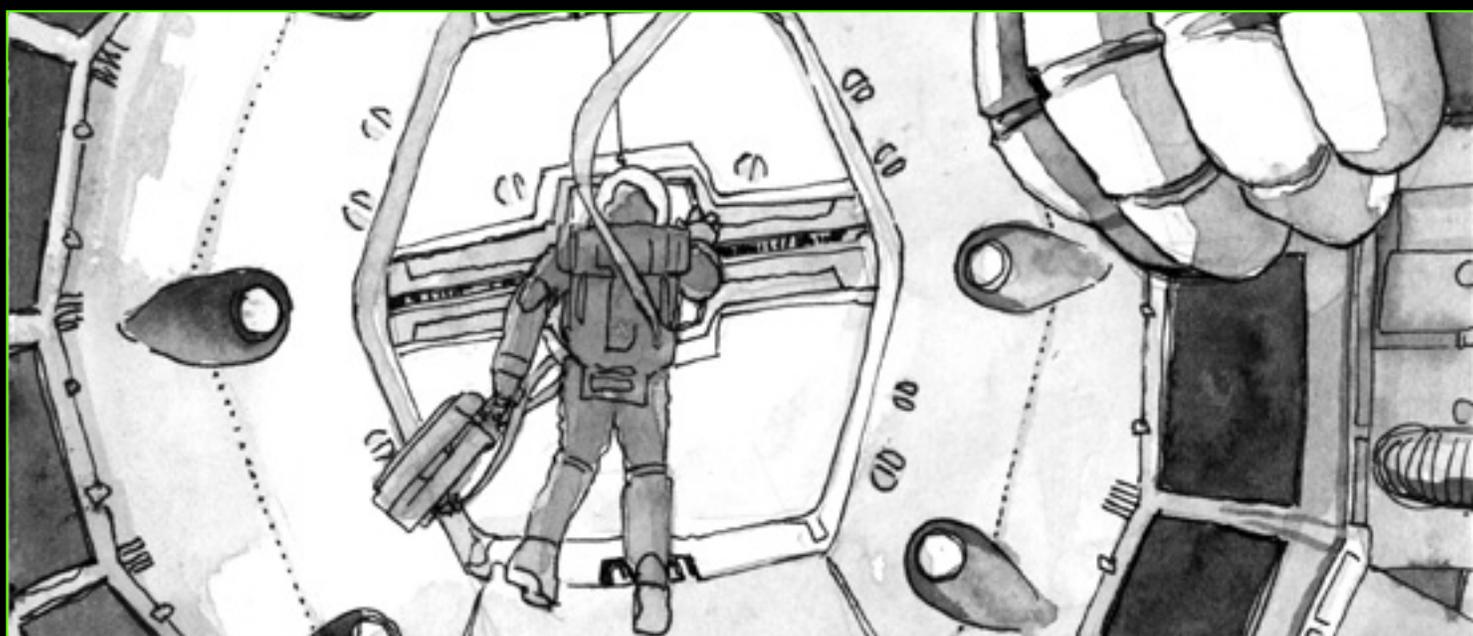
火

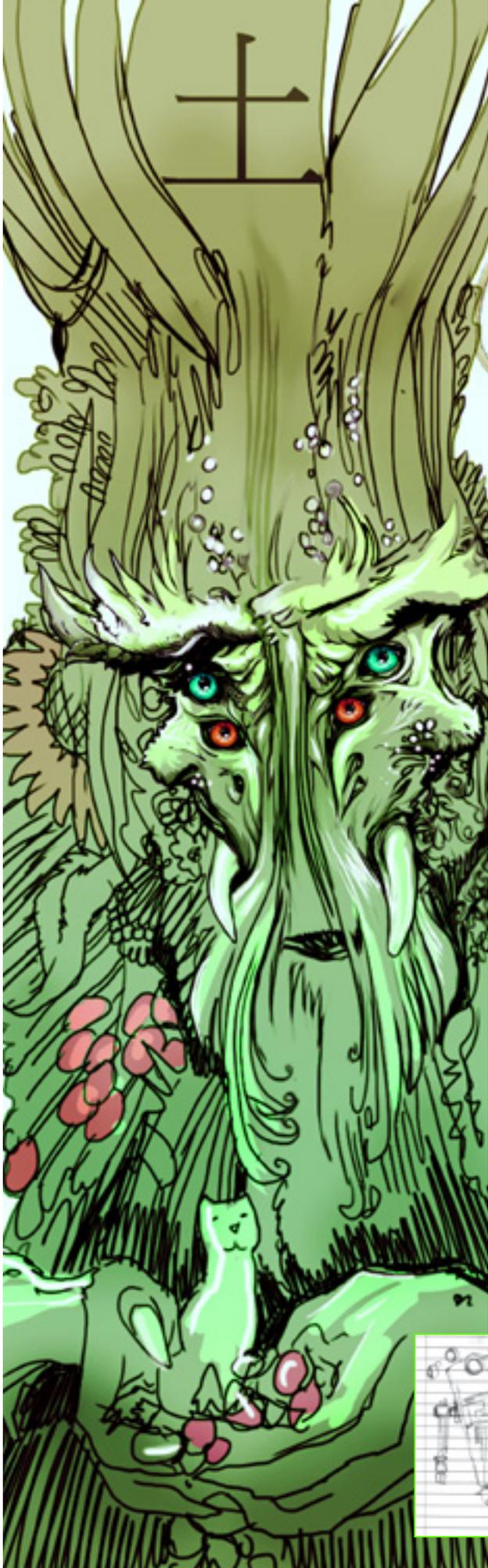
“火” (FIRE)



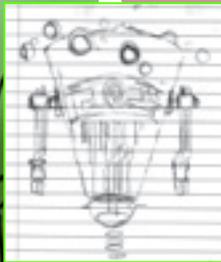
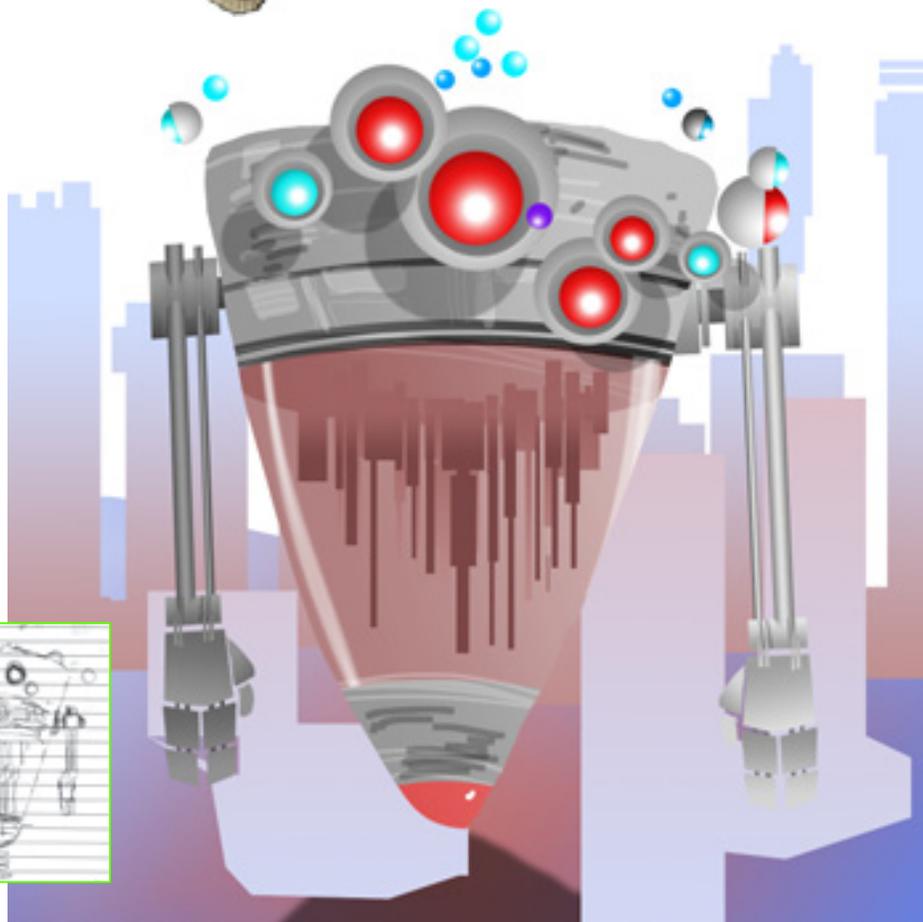
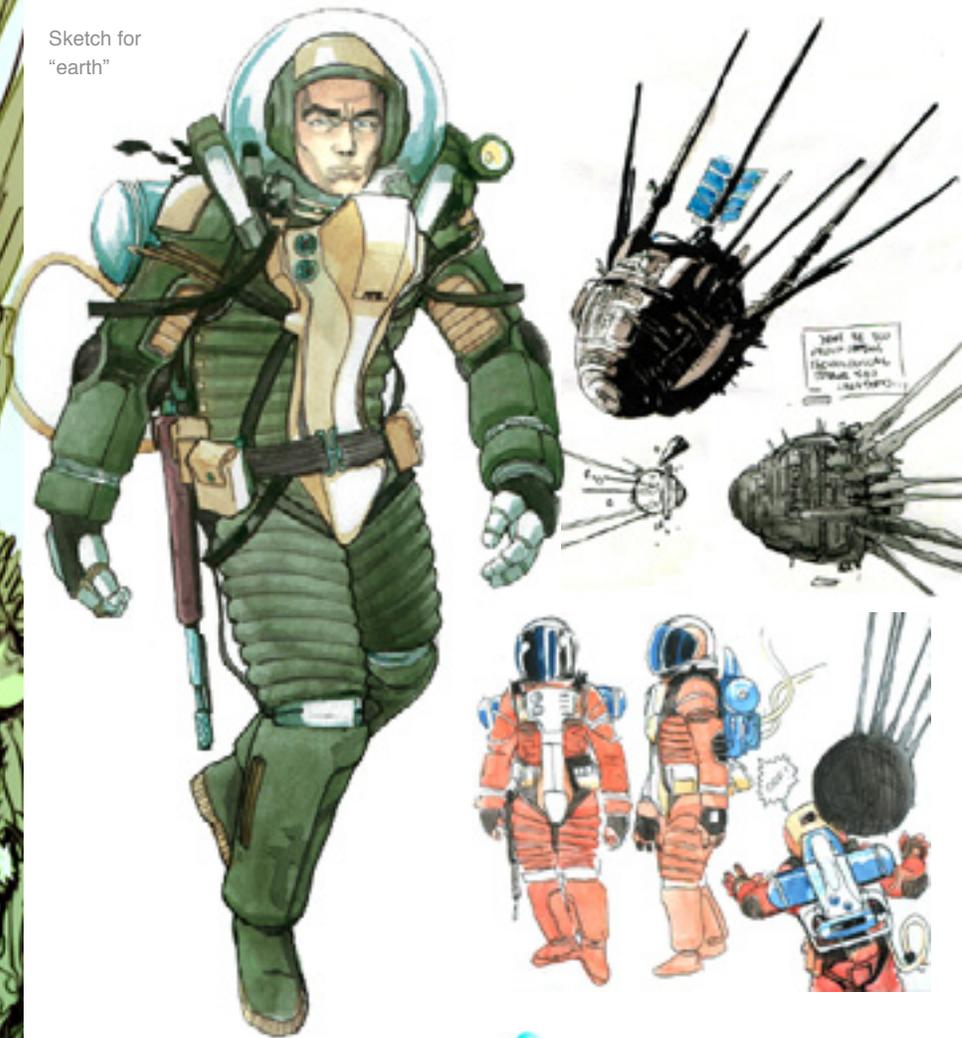
Select storyboard art from the movie
Chrome Machines, by Nitrate Films



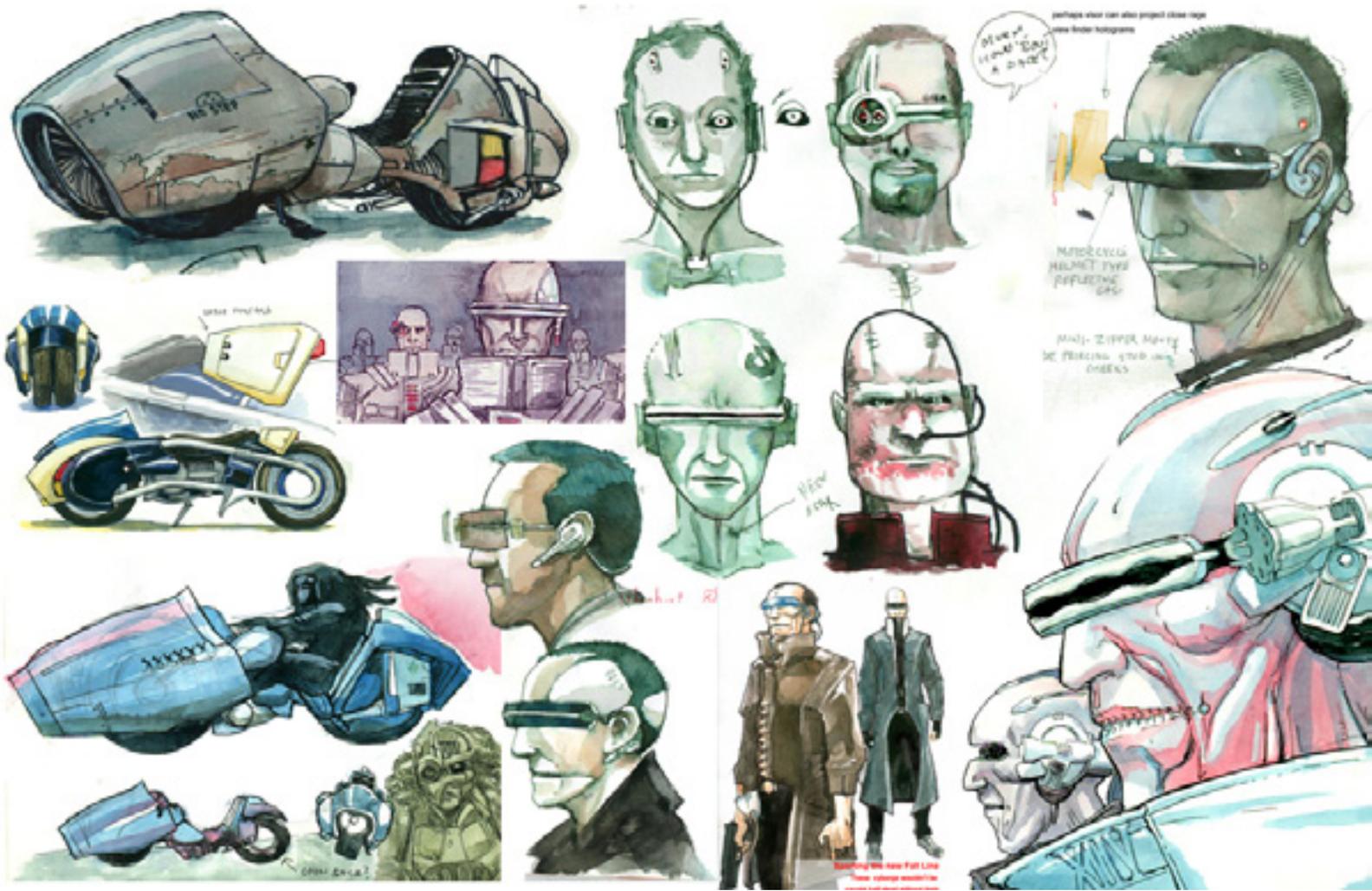




Sketch for "earth"



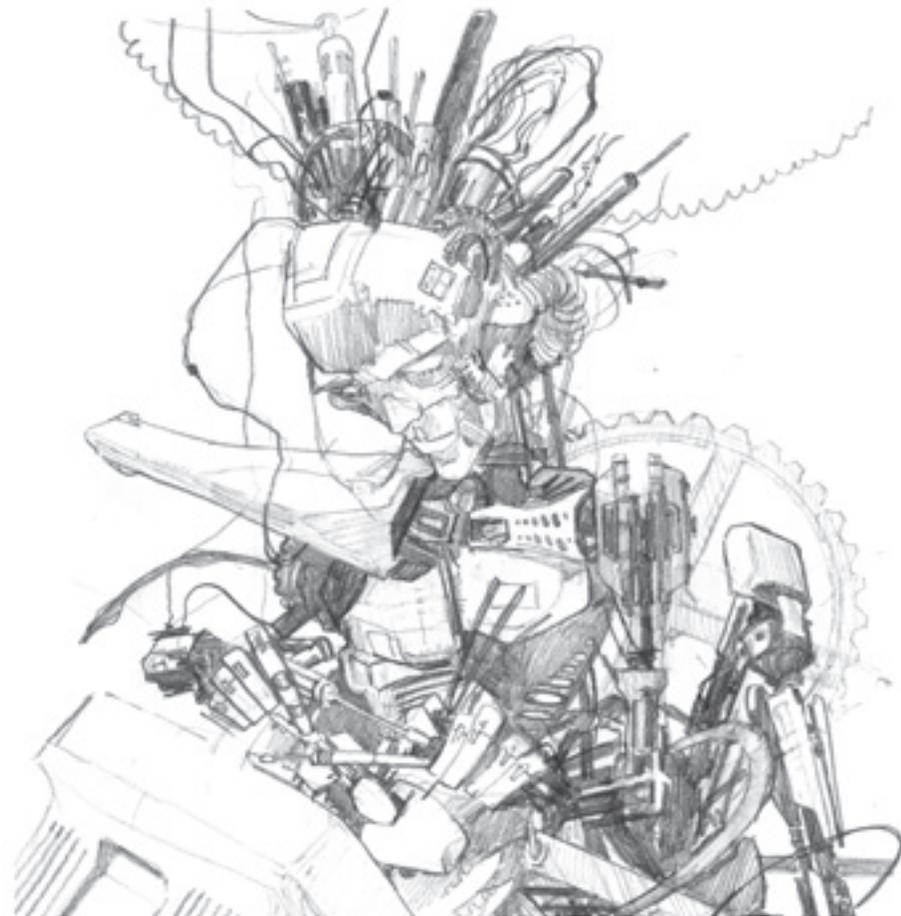
Alternate sketch for "metal"

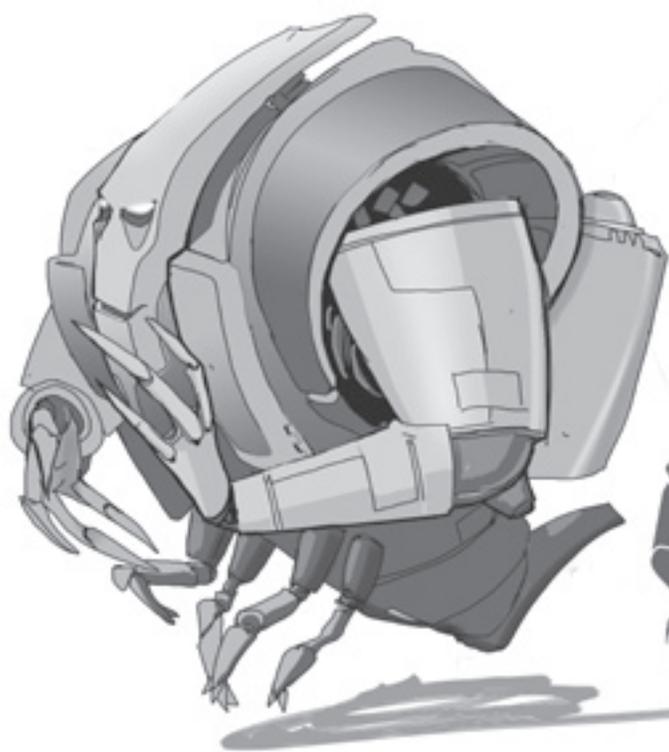


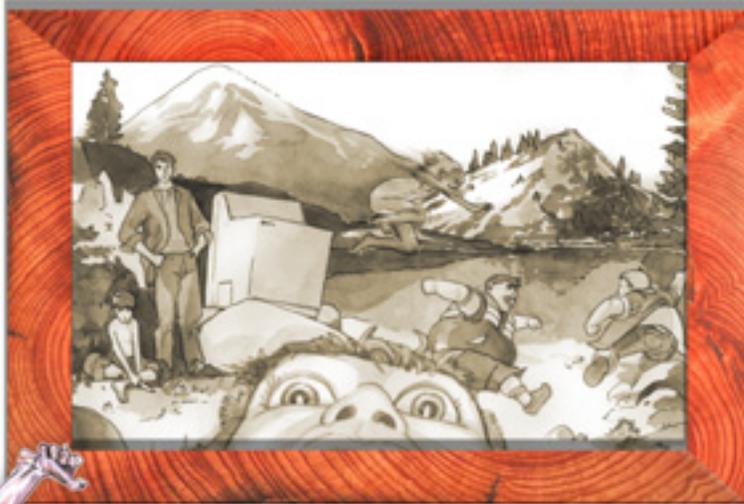
Motorcycle and cyborg sketches for *Chrome Machines*



Robot sketches for *Alloy: A Love Story*

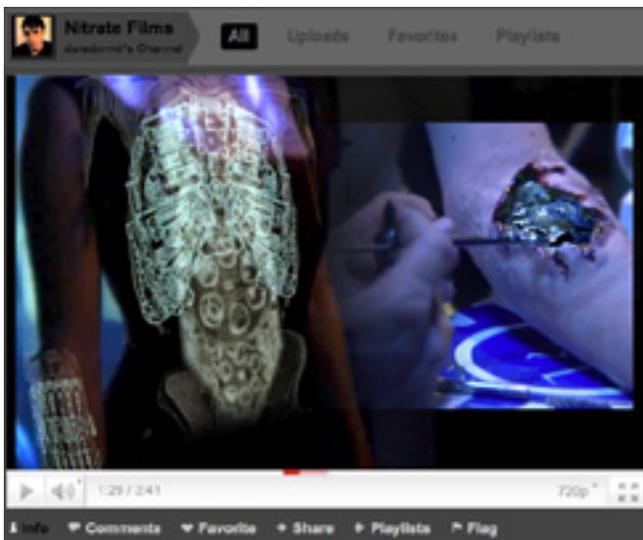
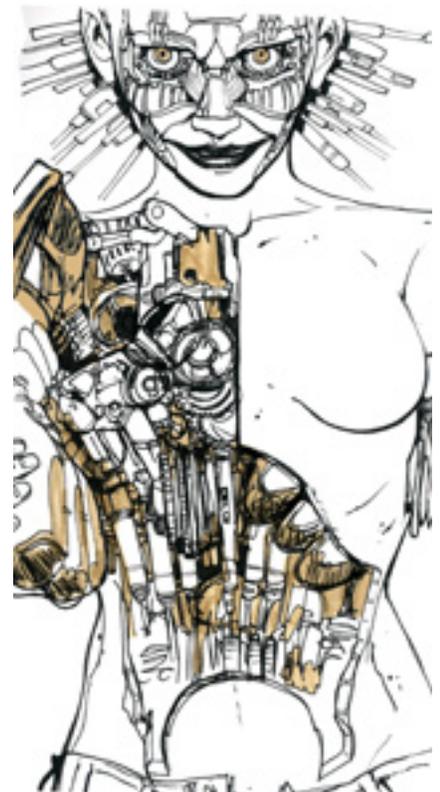
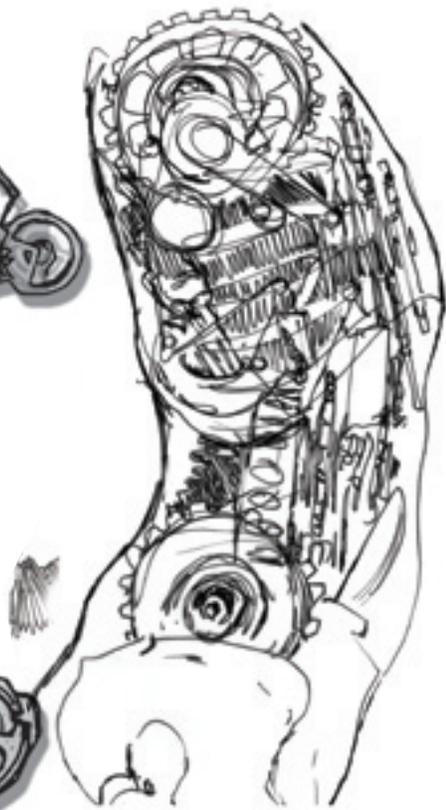
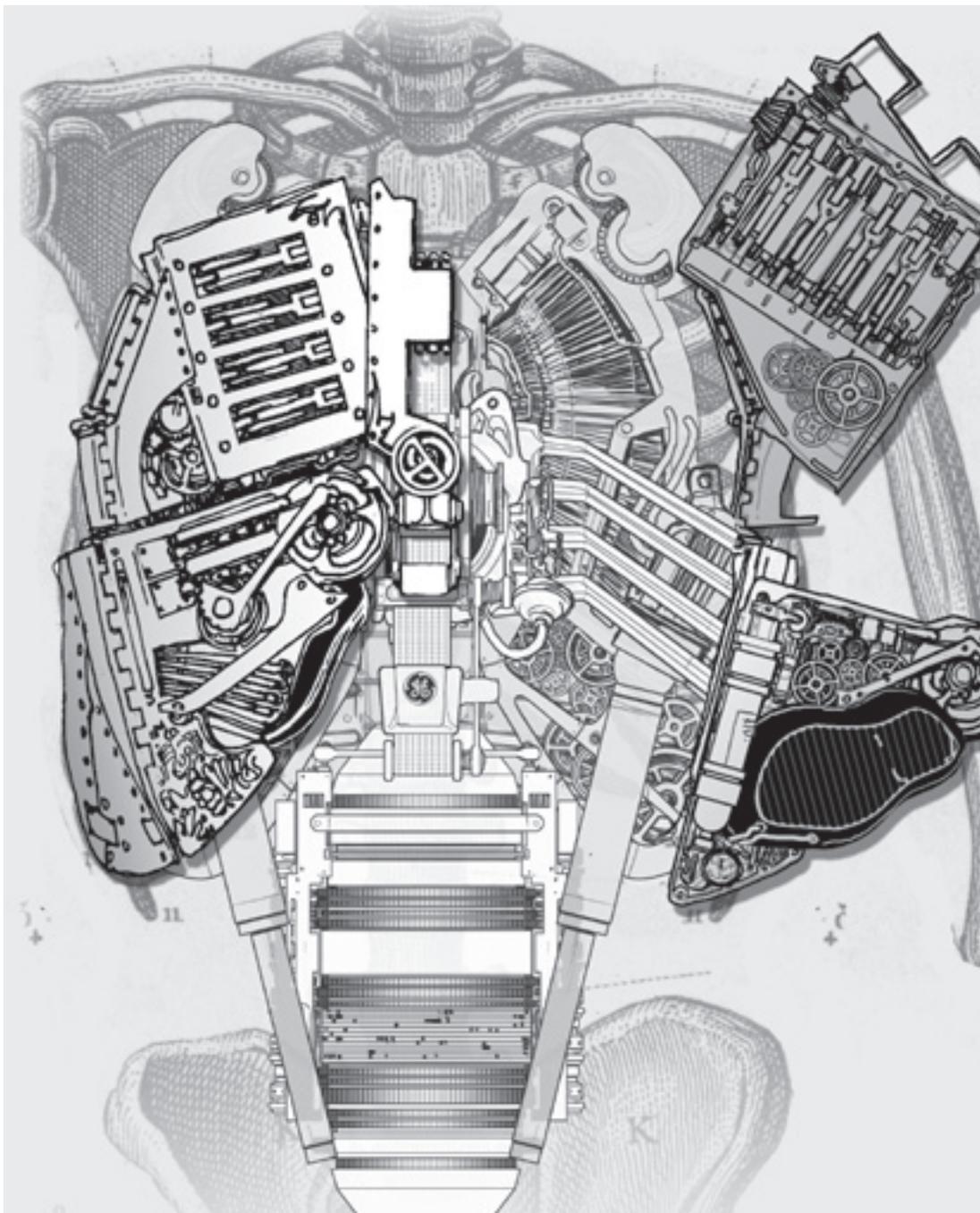






"Damon Wallace continues to add to his amazing collection of fan illustrations of scenes from my novel, including Alan's tiny thumb, Marci in the family cave, a sketch of Davey and a wicked-creepy Davey attack on Alan. These illos are just gobsmackingly wonderful." -- Cory Doctorow, Author

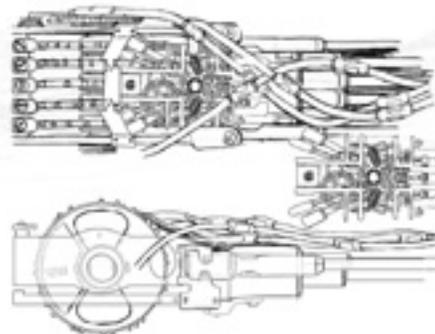




Still from *The Simulant Mechanism*. Visual effects by Salvador Luna

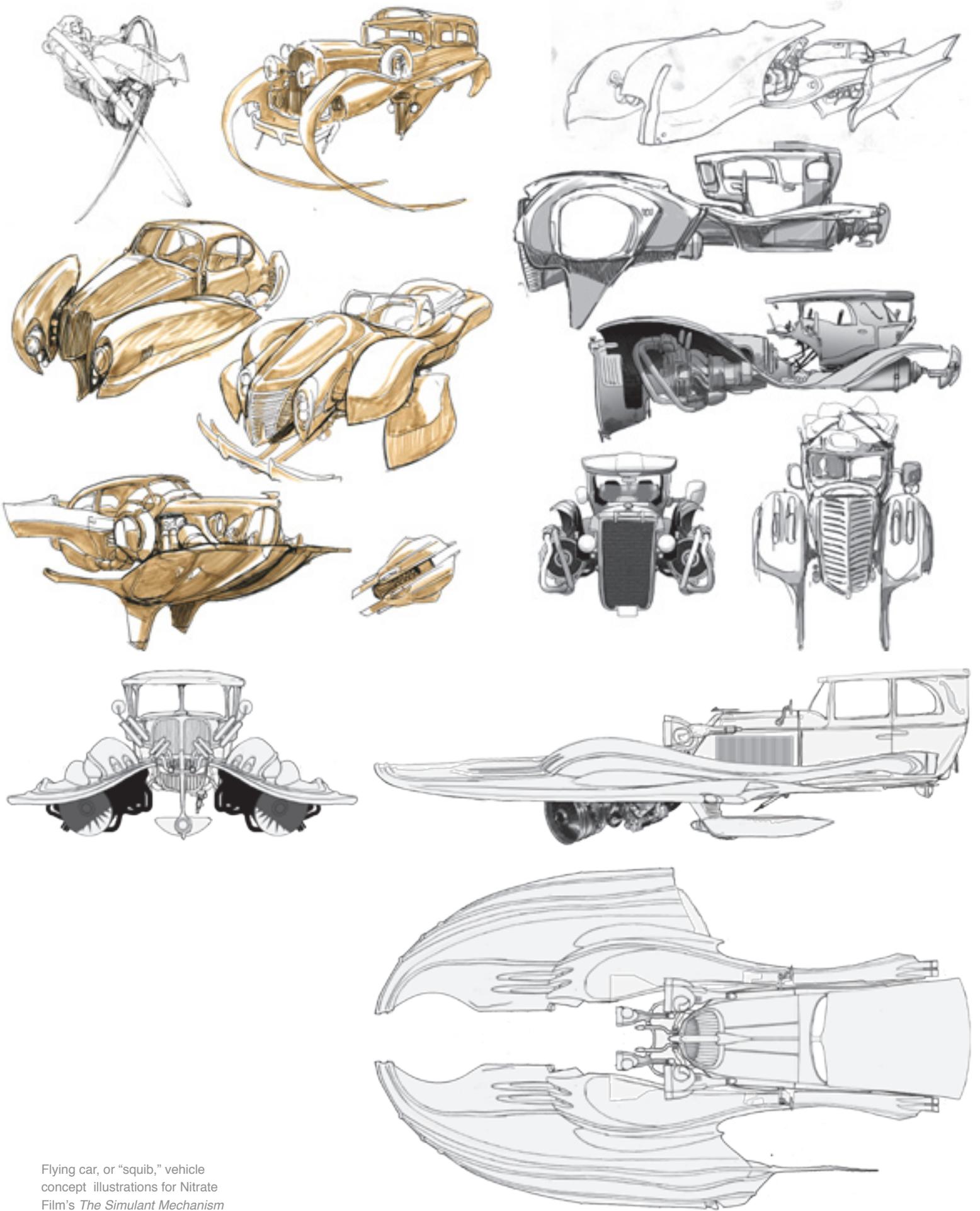


3D rendering of forearm by Bret Motyl



Robotic concept illustrations for Nitrate Film's *The Simulant Mechanism*, an adaptation of the Philip K. Dick novel, *The Electric Ant*

CONCEPT ART



Flying car, or "squib," vehicle
concept illustrations for Nitrato
Film's *The Simulant Mechanism*

WANT SAME
THING ACCEPTABLE

TOO
JINJA
AL COMBAT

COLL

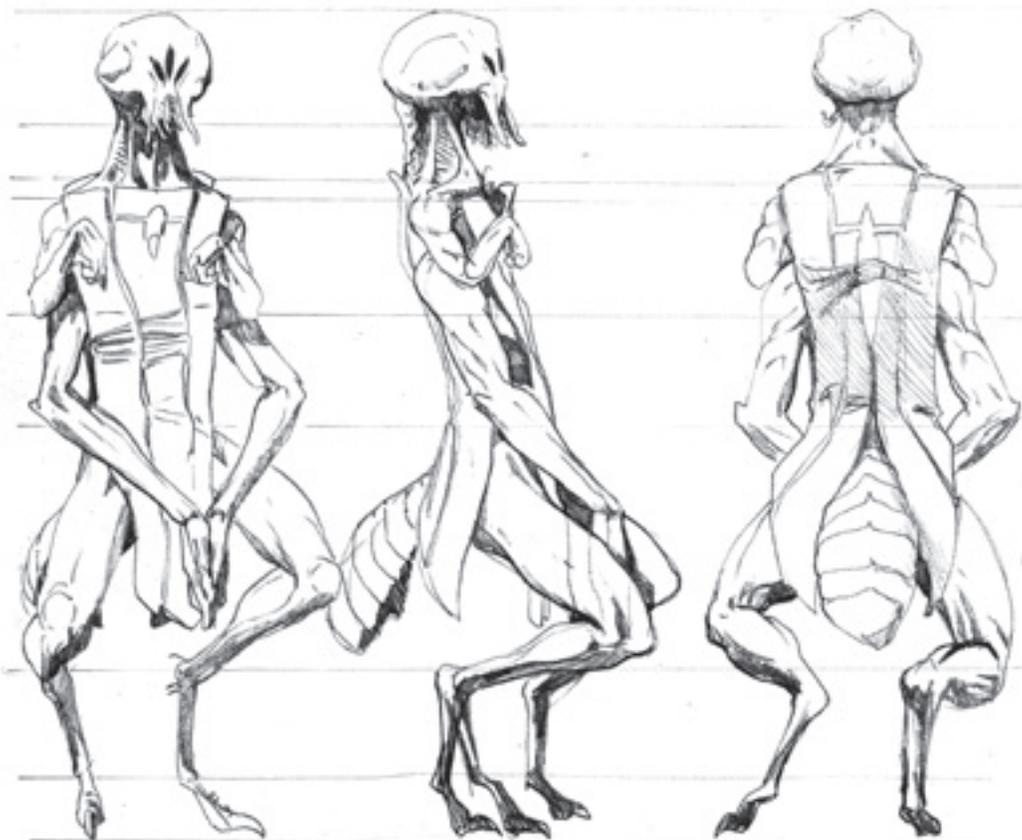
MORE OF A
MILITON
THAN
THE BRUBBY

SHAW

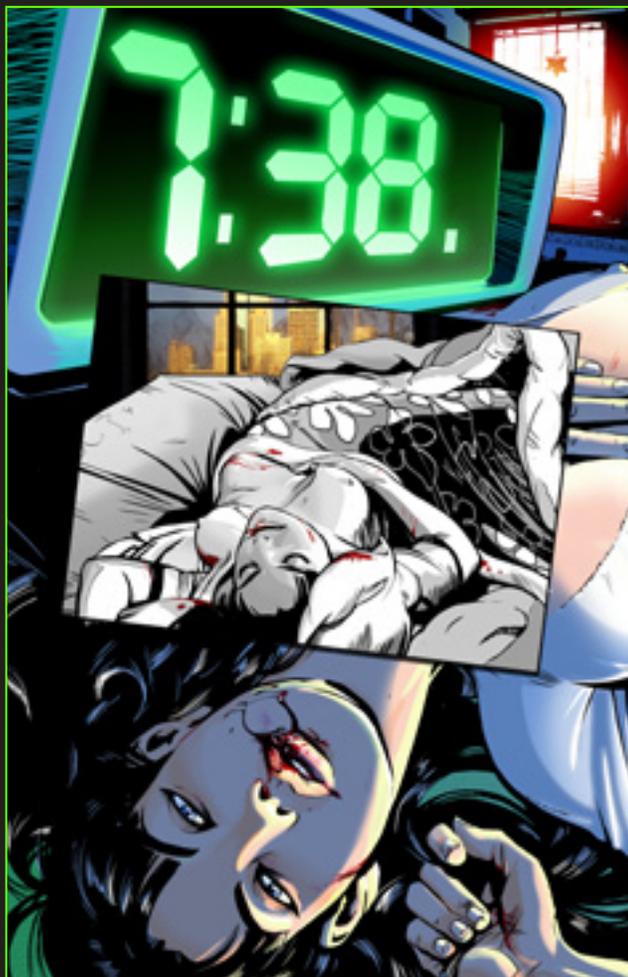


ICH BIN DER
ATOMIC NAZI!







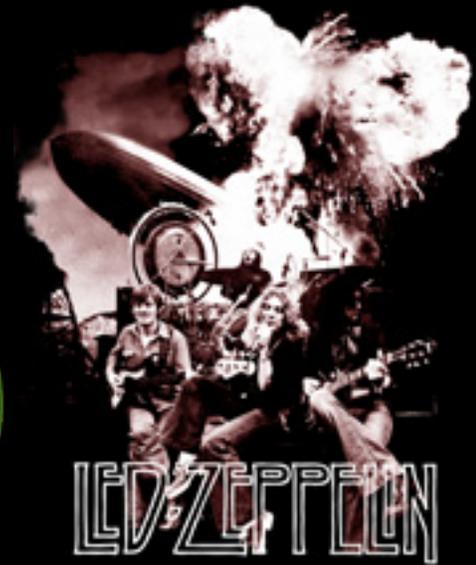


above: double-page spread for Scott Mc Cloud's 24 hour Comic Day project

left: a digital coloring project for upcoming *Thor* anthology to be released summer 2011 by Marvel Comics Group.

right: page from a personal project

AVENGED SEVENFOLD



LED ZEPPELIN



AS I LAY DYING



HIGH ON FIRE

MISFITS



DEMONIZING

BUILT FOR MY VALENTINE



Dragonforce



Flogging Molly





PIXIES

MISFITS



IT'S YOUR MOVE



PlayStation Move
EXPERIENCE PLAYSTATION NOW
Information Guide

The PlayStation Move Advantage



The PlayStation Move motion controller is a revolutionary new way to play. It's designed to be used with the PlayStation Move motion camera, which tracks the controller's position and orientation in real-time. This allows you to move your virtual avatar in the game world just like you would in real life. The PlayStation Move motion controller is compatible with a wide range of PlayStation Move compatible games, including action, sports, and puzzle games. The PlayStation Move motion camera is also compatible with the PlayStation Move motion controller, allowing you to play with multiple controllers at once.

The PlayStation Advantage



The PlayStation Advantage is a new way to play. It's designed to be used with the PlayStation Move motion camera, which tracks the controller's position and orientation in real-time. This allows you to move your virtual avatar in the game world just like you would in real life. The PlayStation Advantage is compatible with a wide range of PlayStation Move compatible games, including action, sports, and puzzle games. The PlayStation Advantage is also compatible with the PlayStation Move motion controller, allowing you to play with multiple controllers at once.

PlayStation Move Products

PS3 Sports Champions™ Move Bundle

- PlayStation Move motion controller
- PlayStation Move motion camera
- PlayStation Move compatible games
- PlayStation Move compatible accessories

PlayStation Move Bundle

- PlayStation Move motion controller
- PlayStation Move motion camera
- PlayStation Move compatible games
- PlayStation Move compatible accessories

PLAYSTATION MOVE COMPATIBLE GAMES



QUALCOMM'S / PLAYSTATION MOVE COMPATIBLE GAMES



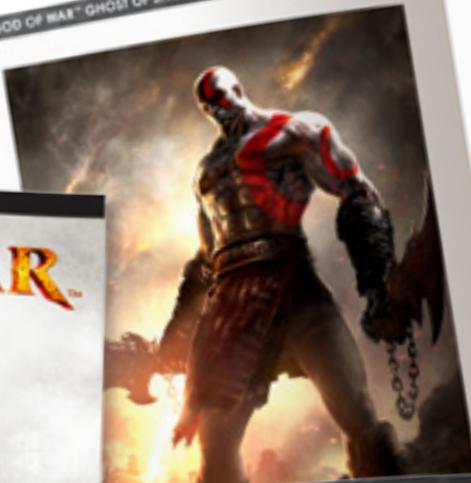
ADDITIONAL PLAYSTATION MOVE GAMES COMING SOON

- PlayStation Move compatible games
- PlayStation Move compatible accessories

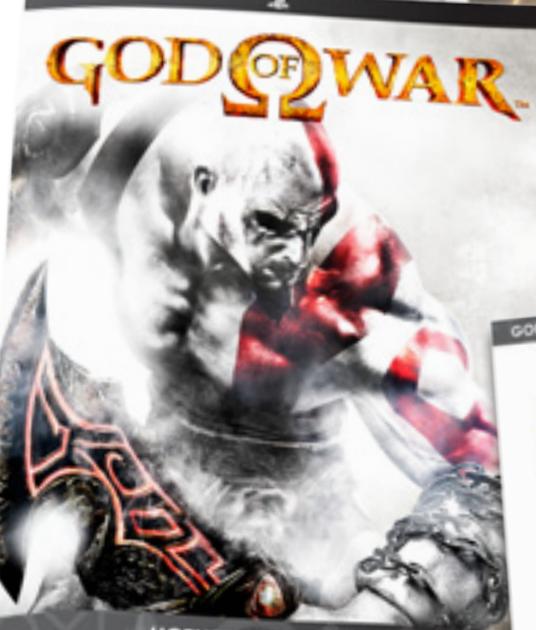
SOLO COMPATIBLE AFTER SOFTWARE UPDATE

- PlayStation Move compatible games
- PlayStation Move compatible accessories

GOD OF WAR™ GHOST OF SPARTA — KEY ART

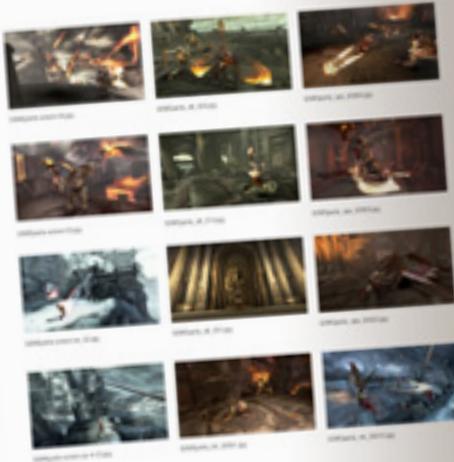



GOD OF WAR



LICENSING GUIDELINE
Version 2.0

GOD OF WAR™ GHOST OF SPARTA — SCREENSHOTS



Discover the origins of Kratos

In the sequel to God of War, the nightmare that haunts Kratos must embrace an epic journey that will reveal the origins of his wrath, and finally answer long-overlooked questions about his dark past. Armed with the deadly chained Blades of Chaos, he will face an onslaught of mythical monsters, legends of ancient battles, and strategically designed and brutal landscapes throughout the mythical world.

This new adventure picks up after the original God of War concludes, telling the story of Kratos' journey to power in the East of Hell.




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PS3

EXPERIENCE A NEW DIMENSION IN GAMING

Enjoy a whole new dimension of 3D movies, sports, and video games from Sony, the leader in 3D Entertainment. Play true 3D video games, the best high-definition Blu-ray movies, and exclusive games, only on the PlayStation®3 system.

Sony Bravia 3D Television Models*
HX800 3DTV Series—(3D ready)
XBR-LX900 Series—(Built-in 3D on select models)
XBR-HX900

3D
Created by Sony

www.us.playstation.com/ps3

SONY
make.believe

MOVE INTO THE ACTION

PlayStation Move

PS3 **PlayStation Move**

Peripheral Requirements for PlayStation Move Holiday 2010 Titles

PlayStation Move Compatible Titles	MAX PLAYERS	REQUIRED		OPTIONAL		3D READY
		PS Move Motion Controller	PlayStation Eye camera	PS Move Navigation Controller	PS Move Shooting Attachment	
	1					
	2					
	4					
	1					
	2					
	4					
	4					
	2					
	1					
	1					
	4					
	2					
	4					
	1					

PS Move Motion Controller
 PlayStation Eye camera
 PS Move Shooting Attachment
 2 PS Move Motion Controllers
 SingStar Microphones
 PS Move Navigation Controller

SONY
make.believe

PS3 **PlayStation Move**

EXPERIENCE A NEW DIMENSION IN GAMING

Enjoy a whole new dimension of 3D movies, sports, and video games from Sony, the leader in 3D Entertainment. Play true 3D video games, the best high-definition Blu-ray movies, and exclusive games, only on the PlayStation®3 system.

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XBR-HX900

3D
Created by Sony

www.us.playstation.com/ps3

SONY
make.believe

201X SCEA COMPANY MEETING
SAVE THE DATE 10-19-10

201X SCEA COMPANY MEETING

PlayStation Anniversary

GOD OF WAR
GHOST OF SPARTA

Coming Soon
- NOV 2, 2010

HEAVY RAIN NOW PS MOVE COMPATIBLE WITH PATCH DOWNLOAD

PlayStation Move Compatible

GREATEST HITS

ALL NEW TITLES!
BEST-SELLING GAMES FOR ONLY \$29.99

Legends don't fade away. They become Greatest Hits.

SCEA BENEFITS PLAN

Your health. Your wealth. Your life.

Benefits enrollment starts today!

Get the coverage you want for 2011. Enroll by **November 12.**

Not sure which medical plan to choose? The Medical Plan Decision Tool can help. Answer a few simple questions and the tool will suggest a plan that might be a good fit for you. It's fast and easy!

I'm ready to check out my benefits and enroll!

This message was sent by an automated, unsolicited email address. Please do not reply. If you need assistance please contact 800-333-3333

MOVE INTO THE ACTION.™

PlayStation Move

EyePet™

PlayStation Move • Shop now

2004 VANS Warped Tour

Christian Science Broadcast Committee of North Texas

Christian Science Broadcast Committee of North Texas

NOXOTEUS GALLERY

Home About Drawing Photo Montage Women Lectures Exhibitions Contact

Sketchbook Snippets

Here we are going to see in a personal state, diary-like as always, and perhaps even dipping into the mechanics of the sketchbook that is the mind of Noxoteus

Home / About / Drawing / Photo / Montage / Women / Lectures / Exhibitions / Contact

Available in limited quantity, the LittleBigPlanet 2 Collector's Edition will retail for \$79.99 and includes:

- LittleBigPlanet 2 game
- 3" collectible Sackboy plushie
- Exclusive LittleBigPlanet 2 game ends (bookends)

11 DLC Sackboy costumes, including:

- Manny's "Manny's Toy Story"™ Sackboy Costume
- Manny's "Toy Story Legacy"™ Sackboy Costume
- The Muppet® "The Great Gonzo" Sackboy Costume
- PlayStation's "Clash" Sackboy Costume
- Even More Animals™ "Circus" Sackboy Costume
- Even More Animals™ "Cub" Sackboy Costume
- Even More Animals™ "Cub" Sackboy Costume
- Even More Animals™ "Moose" Sackboy Costume

• And exclusive to the LittleBigPlanet 2 Collector's Edition:

- PlayStation's "Clash" Sackboy Costume
- PlayStation's "Clash" Sackboy Costume
- 5 exclusive Sackboy-themed PSN avatars

NoxoTeus Gallery artwork by Nick Towne



Main menu (XMB) for Sony PS3™ system game, *MLB 10 The Show*



Main menu (XMB) for Sony PS3™ system game, *EyePet*



Advertisement graphics for Sony Bravia 3D TV, using art from PlayStation games *Gran Turismo* and *Killzone*

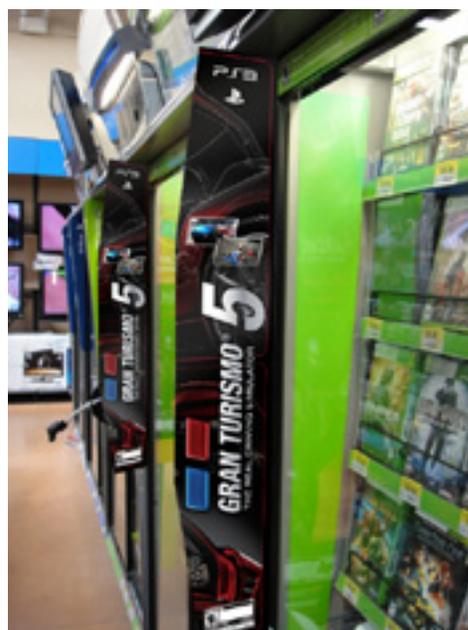


Package design for PlayStation's Ratchet & Clank products



Custom MLB 10 The Show PlayStation DUALSHOCK 3 PS3 game controller





SLIPKNOT



"PIECES"

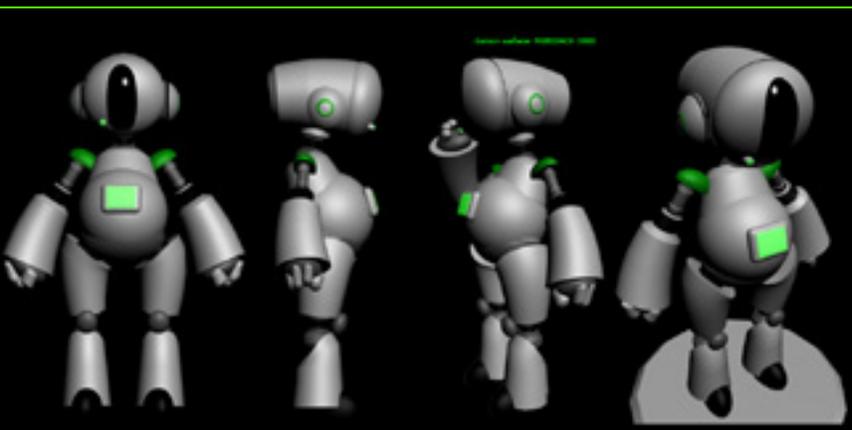
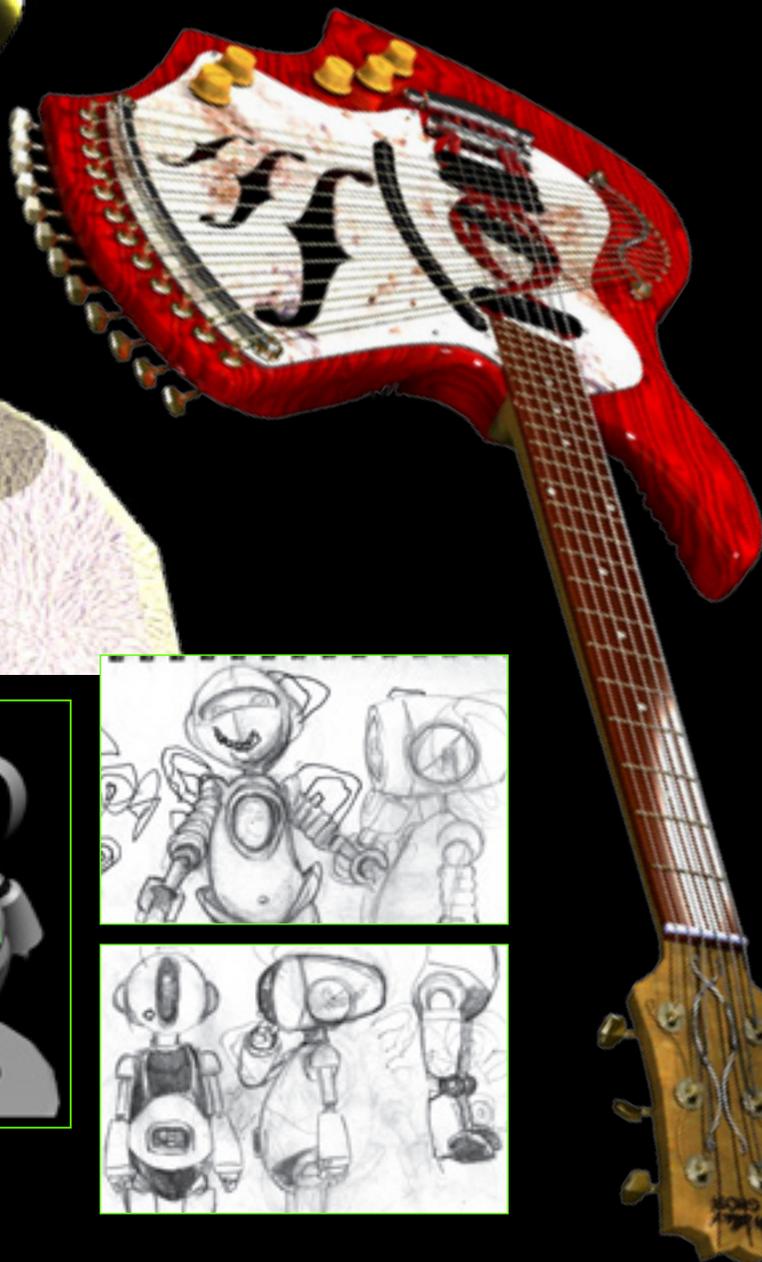
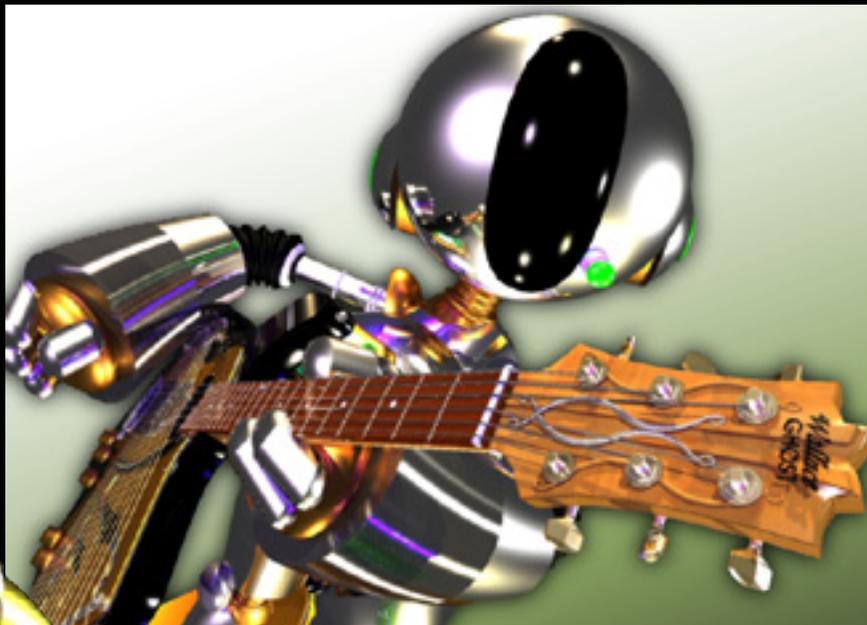


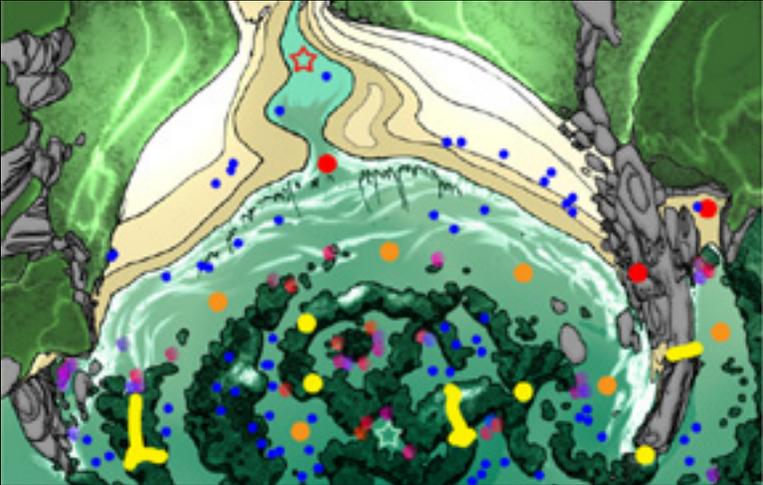
Phragontan

PRESS PLAY TO START
PRESS PLAY TO START

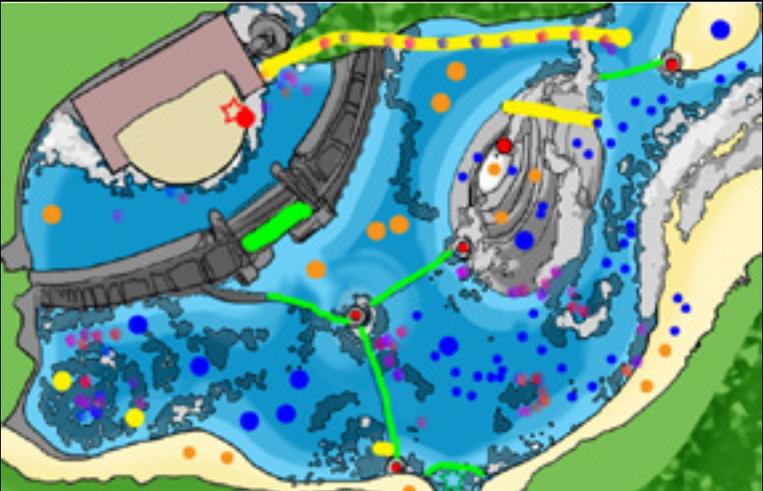
© 2000
2001

"PRESS PLAY"





- Character Start
- Goal
- Predators
- Objectives (locks, puzzles, etc)
- Food
- Caves/Tunnels/Underground passages
- Doors/Gates
- Other Characters





Interface graphics and animation stills for Serafini Studios iPhone app *Vogon Poetry Constructor*

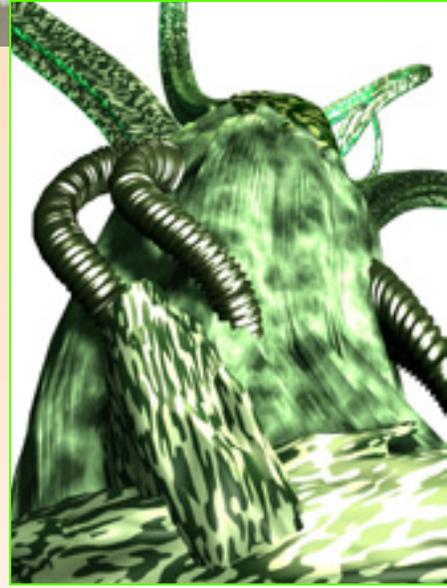


Mock graphics for Tapulous iPhone app *TapTap: Hip Hop Edition*





Week 3 Task - 3D
At the end of Week 3
[Create an image
of] you should
include the
following:
Part 1: The Plan
Research: Gorgon,
Lioness, Medusa,
Manticore, Chimera,
Lioness, Chimera,
Lioness, Chimera,
and Manticore, etc.
Part 2:



Resume of Damon Wallace

phone: 510-512-4030 online portfolio: www.damonwallace.com email: damon@damonwallace.com

Bachelors in Art

California State University East Bay

March 2009 – June 2010

Areas of Study: Digital Art, Graphic Design, Painting, Drawing, Print Making, Art History

Computer Graphic Specialist Degree

Silicon Valley College

June 1998 – August 1999

Area of Study: Digital art, Layout, Animation, 3D Modelling, Video Editing, Web Design

Westwood College Online

August 2007 – January 2009

Area of Study: Flash, 3D Modelling, Web Design Character Design, Video Editing,

San Francisco Academy of Art College

June 1991 - Aug 1991

Figure Drawing

Chabot College/Las Positas College

August 1994 - December 1996

Area of Study: Painting, Figure Drawing

Graphics Specialist, June 2010 - present

Sony Computer Entertainment of America LLC

Production of visual collateral and marketing material for print and web, layout, image manipulation and photo retouching

Freelance Artist/Designer, Jan 1995 - present

Illustration and design for a variety of medium, including film, comics, apparel and web and mobile applications.

Clients include: Cinder Block Inc., Bravado Entertainment Group, NBM Publishing, Nitrate Films, Marvel Comics Group, Cory Doctorow and a variety of Bay Area musicians

English Teacher, Aug 2005 - July 2008

Sun Yat-sen University: School of Foreign Languages, School of Applied English, Guangzhou, China.

Production Artist, Mar 2004 - Mar 2005

Cinder Block Inc.

Duties: Original artwork & modification of existing designs for large scale music industry merchandising, high-end digital color separation.

Notable accomplishments: Primary artist behind 2005 Vans Warped Tour branding.

Lead Graphic Artist, Jan 2001 - May 2002

Prolific Imprinting

Duties: Original artwork & modification of existing designs, digital color separation for silk screen print.

Color Separator, Aug 1999 - Nov 2000

Winterland Productions (absorbed by King Entertainment)

Duties: High-end color separation, design, pre-press digital file processing

Rose Graphics, Dec 1992 - Aug 1993

Position: Character Artist / Lead Animator

Duties: Concept creation of video game characters from a storyboard alongside the game creator. Pencil onion-skin animation of characters.

Programs:

Highly Proficient using: Adobe Illustrator, Photoshop, InDesign

Proficient using: Microsoft Office, Premiere

Experience using: 3D Studio Max, DreamWeaver, Flash, Lightwave, Director

Skills

Highly developed traditional and digital drawing skills, color, image manipulation, storyboarding and layout. Good at spinning off viable variations on a given theme and developing them into fruition. I work effectively in a team setting, but have the ability to go off into uncharted territory on my own.

